

**Item #4:**

**Ord. Amending Code To Permit Video Gaming On Limited Bases**

**VILLAGE OF LONG GROVE**

**ORDINANCE NO. 2014-O-\_\_**

**AN ORDINANCE TEMPORARILY AMENDING SECTIONS 10-1-8 AND 3-2-5 OF THE  
LONG GROVE VILLAGE CODE REGARDING VIDEO GAMING**

Adopted by the President and Board of  
Trustees of the Village of Long Grove on  
this 14th day of October, 2014

Published in pamphlet form by direction and  
authority of the Village of Long Grove,  
County of Lake, State of Illinois, on this 15th  
day of October, 2014

**VILLAGE OF LONG GROVE**

**ORDINANCE NO. 2014-O-\_\_**

**AN ORDINANCE TEMPORARILY AMENDING SECTIONS 10-1-8 AND 3-2-5 OF THE  
LONG GROVE VILLAGE CODE REGARDING VIDEO GAMING**

**WHEREAS**, pursuant to Section 27 of the Video Gaming Act, 230 ILCS 40/1, *et seq.* (the "**Video Gaming Act**"), a municipality may pass an ordinance prohibiting video gaming within the corporate limits of the municipality; and

**WHEREAS**, in 2009, the President and Board of Trustees of the Village of Long Grove passed an ordinance expressly prohibiting video gaming terminals as defined in the Video Gaming Act, and otherwise prohibiting gambling within the Village except with respect to such activities allowed under the Charitable Games Act, PA 84-1303; and

**WHEREAS**, in 2014, the President and Board of Trustees determined that it was in the best interests of the Village and its residents to authorize video gaming in accordance with the Video Gaming Act on a six-month trial basis to better understand the effects of such activities on the Village and its businesses; and

**WHEREAS**, pursuant to Ordinance No. 2014-O-09, the President and Board of Trustees temporarily amended Chapter 1 of Title 10 and Sections 3-2-5 and 3-2-14 of the Long Grove Village Code to permit video gaming devices for a trial period beginning on July 1, 2014 and ending on December 31, 2014 on premises holding a Class V liquor license; and

**WHEREAS**, due to the time required for the Illinois Gaming Board to approve and deliver video gaming machines, Class V license holders in the Village did not begin operation of video gaming machines until early October 2014; and

**WHEREAS**, to allow sufficient time for the trial program and the assessment of the effects of video gaming on the Village and its businesses, and President and Board of Trustees have determined that it is in the best interests of the Village and its residents to extend such trial

period and permit video gaming devices on premises holding a Class V liquor license until April 14, 2015, as set forth in this Ordinance;

**NOW, THEREFORE, BE IT ORDAINED BY THE PRESIDENT AND BOARD OF TRUSTEES OF THE VILLAGE OF LONG GROVE, COUNTY OF LAKE, STATE OF ILLINOIS,**  
as follows:

**SECTION ONE: Recitals.** The foregoing recitals are by this reference incorporated into and made a part of this Ordinance as if fully set forth.

**SECTION TWO: Amendment of Section 10-1-8 of the Village Code.** Section 10-1-8, entitled "Gambling Prohibited," of Chapter 1, entitled "General Offenses," of Title 10, entitled "Police Regulations," of the Long Grove Village Code is hereby amended in part, as follows:

**10-1-8 GAMBLING PROHIBITED.**

(a) Except as expressly permitted pursuant to Chapter 9 of this Title 10, there shall be no gambling of any kind allowed within the Village of Long Grove, including use of any gambling device. A "gambling device" is any clock, tape machine, slot machine or other machines or device for the reception of money or other thing of value on chance or skill or upon the action or which money or other thing of value is staked, hazarded, bet, won or lost, including but not limited to, any video gaming terminal, as defined in the Video Gaming Act, 230 ILCS 40/5; or any mechanism, furniture, fixture, equipment or other device designed primarily for use in a gambling place. A "gambling device" does not include:

(1) A coin-in-the-slot operated mechanical device played for amusement which rewards the player with the right to replay such mechanical device, which device is so constructed or devised as to make such result of the operation thereof depend in part upon the skill of the player and which returns to the player thereof no money, property or right to receive money or property.

(2) Vending machines by which full and adequate return is made for the money invested and in which there is no element of chance or hazard.

(b) Notwithstanding the prohibitions in Section 10-1-8(a), for the period beginning July 1, 2014 through ~~December 31, 2014~~ **April 14, 2015**, video gaming terminals shall be permitted to persons holding a Class V liquor license, subject to the terms and conditions

incorporated into such Class V liquor license for the particular business.

**SECTION THREE: Amendment of Section 3-2-5 of the Village Code.** Section 3-2-5, entitled "License Classifications; Numbers; Fees," of Chapter 2, entitled "Liquor Control," of Title 3, entitled "Business Regulations," of the Long Grove Village Code is hereby amended in part, as follows:

**3-2-5: LICENSE CLASSIFICATIONS; NUMBER; FEES:**

The classification of licenses shall be as follows with the fees in subsection 12-1-2(G) of this code:

\* \* \*

(N) Class V Limited License:

1. Classification: Class V licenses shall authorize the sale or distribution of alcoholic beverages on the premises in conjunction with video gaming devices, which license shall only be available to persons currently holding another liquor license issued by the Village on the licensed premises, which other license permits on-premises consumption of alcohol. Any person applying for a Class V license shall be required to present plans for the licensed premises that depict where the video gaming devices will be located. There shall be no flashing lights and no sound within five feet of the machine, and devices must be located so as not to distract diners. Such location shall be segregated from areas of the licensed premises where access to persons under 21 years of age is prohibited, and shall otherwise be situated so as to ensure adequate supervision of the area in which the video gaming devices are located. No person shall be entitled to a Class V license unless the Local Liquor Control Commissioner grants such license, which license (a) may be subject to conditions relating to the operations within the licensed premises, and (b) **notwithstanding Section 3-2-6, shall expire on December 31, 2014 April 14, 2015. The term of any Class V license issued between July 1, 2014 and October 14, 2014 shall be extended to April 14, 2015, and no additional license fee shall be required for such extension.** The fee for a Class V license shall be \$250 **for the license term beginning on July 1, 2014 and ending on April 14, 2015.**
2. Number: Unlimited.

**SECTION FOUR: Effective Date.** This Ordinance shall be in full force and effect following its passage, approval, and publication in pamphlet form in the manner provided by law.

Passed this 14<sup>th</sup> day of October, 2014.

AYES: ( )

NAYS: ( )

ABSENT: ( )

ABSTAIN: ( )

Approved this 14<sup>th</sup> day of October, 2014.

ATTEST:

\_\_\_\_\_  
Angie Underwood, Village President

\_\_\_\_\_  
Heidi Locker-Scheer, Village Clerk